

Licensing: How it works

While there are separate software packages for LensMechanix for SOLIDWORKS and LensMechanix for Creo, a single LensMechanix license supports both platforms.

If you're running your CAD platforms on different computers, you'll need to transfer your LensMechanix license from one computer to the other as you move between each platform (see the Transfer a LensMechanix softkey license KB article for step-by-step instructions).

If you're running both CAD platforms on a single computer, however, there's no need to transfer your LensMechanix license. After an initial license activation on both CAD platforms, you can easily shift platforms as long as you run LensMechanix on only one CAD platform at a time.

If you have a LensMechanix network license, you and your colleagues can open LensMechanix on either CAD platform as long as there are available licenses and you are only working on one platform. You'll need the correct version of LensMechanix to support the specific CAD platform installed on your workstation, but licenses are automatically applied upon activation.

Here are just a few examples of what LensMechanix licenses enable you to do:

- When using LensMechanix network licenses, you can use some of the licenses in SOLIDWORKS and others in Creo. For example, if you have a five-seat network license of LensMechanix, three engineers can use LensMechanix for SOLIDWORKS while the other two use LensMechanix for Creo.
- When using a LensMechanix single seat license, you can use LensMechanix for SOLIDWORKS one day and LensMechanix for Creo the next. No transferring process is required.
- When you finish a project in LensMechanix for SOLIDWORKS and want to start a new project in LensMechanix for Creo on a different computer, all you have to do is transfer the license to the new computer using the Zemax License Manager.